# Digital Work & Al: An HR perspective

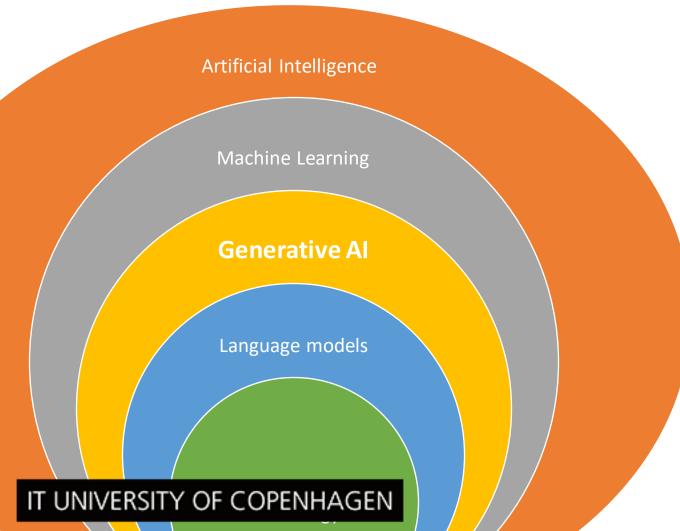
Louise Harder Fischer

# Louise Harder Fischer

- Associate Professor, IT-University of Copenhagen. Phd. in managing information systems
- Head of programme, Msc. Digital Innovation and Management.
- Teaching 'Digital Organizing and Transformation' and 'Managing digital transformation'.
- Research domain "The Changing Nature of Work with ICT". Executive board member of the international working group "SIG-CNOW"
- Editor of Scandinavian Journal of Information Systems.
- Member of the Council of SMB:DIGITAL
- Speaker & keynote



## What are we talking about... when we talk about AI and GAI



ARTIFICIAL INTELLIGENCE (AI) – a broad term for software that can perform tasks that have traditionally required human intelligence.

MACHINE LEARNING - a subcategory in which a model achieves abilities after it is trained on a larger amount of sample data. For example. speech-to-text software.

GENERATIVE ARTIFICIAL INTELLIGENCE - a class in artificial intelligence that has the ability to generate content such as images, video, audio, text, etc.

Examples of these LLMs models are GPT-4, PaLM, DALL· E 2 and stable diffusion.

## Current use in cognitive work...

Create new content: By suggesting a draft email or memo to Analyze content: highlight important points in a text Change content: translate, summarize, and simplify texts

New exciting cases, opportunities and ideas for how generative artificial intelligence can revolutionize not only the private sector, but also the public sector, emerge every day. The possibilities seem endless right now, and if you ask those who sell software and solutions, it is only the imagination that sets the limits.

Dialogue and conversation: Simulate a conversation with an expert in a given field

# Pros & Cons

- Higher quality, uniformity and efficiency in the task solution, as you ensure a more informed basis and increase of the search/ter
- Higher modern task solu will affect what.
   Learning constantly for keeping up with the development.

into the nt that no matter

• **Up-skilling** of modern skills such as prompting, which ensures the modernization of the workforce, which therefore acquires skills to take on new tasks.

By removing 'no brain' tasks (such as copywriting), the workload becomes significantly more intense for the employee, who can therefore disconnect less during the working day.

"In 10 years' time,

there will not be a

caseworker who can

read a legal text".

- By removing others than in the work
- Autonomy, p
  You take some workflows when yo steps.

vring with solation

- reduced. ut of the nate certain
- De-skilling (loss of competence) as a result of employees stopping having to think for themselves/be critical thinkers.

#### Harvard Business Review

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As

New findings are not so clear cut after all.

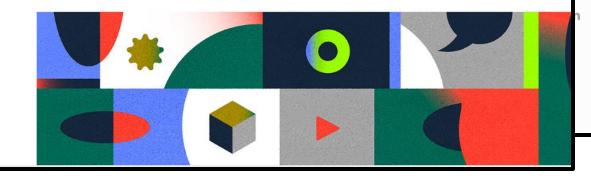
**AI And Machine Learning** 

## Is GenAl's Impact on Productivity Overblown?

by Ben Waber and Nathanael J. Fast

IT UNIVERSITY OF COPENHAGEN

January 08, 2024



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## Integrating GenAI At Work: A Double-Edged Sword For Employee Wellbeing

**Thomas Roulet** Contributor ① *I write about management with a focus on social and public relations.* 

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Jan 21, 2024, 12:10pm EST

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# Effects on workers and work-system

The increased coupling of employees and AI portends a shift toward more of an "asocial system," wherein people may feel socially disconnected at work. Researchers delineate both adaptive and maladaptive consequences of this situation. The more employees interact with AI in the pursuit of work goals, the more they experience a need for social affiliation (adaptive). This may contribute to more helping behavior toward coworkers at work—as well as a feeling of loneliness (maladaptive). Which then further impair employee well-being after work (i.e., more insomnia and alcohol consumption).

Tang, P. M., Koopman, J., Mai, K. M., De Cremer, D., Zhang, J. H., Reynders, P., Ng, C. T. S., & Chen, I-H. (2023). No person is an island: Unpacking the work and after-work consequences of interacting with artificial intelligence. *Journal of Applied Psychology, 108*(11), 1766– 1789. <u>https://doi.org/10.1037/apl0001103</u>

# Effects on work (job/tasks) and organisation

Leader should resist the urge to integrate it into every job and task throughout the organization. Two core problems of LLMs are critical to medium- and long-term business implications: 1. Its persistent ability to produce convincing falsities, with negative effects for the entire system.

2. the long-term negative effects of using LLMs on employees and internal processes. The productivity effects of LLMs are often confined to performance on a self-contained task where a model has already been trained — a fact that can distort incentives for top performers and introduce systemic risks into complex workflows.

# Cascading effects and implications

• Un-coordinated/over-optimistic usage af AI and GAI has cascading effects on wellbeing and productivity.

## • Cascading effects:

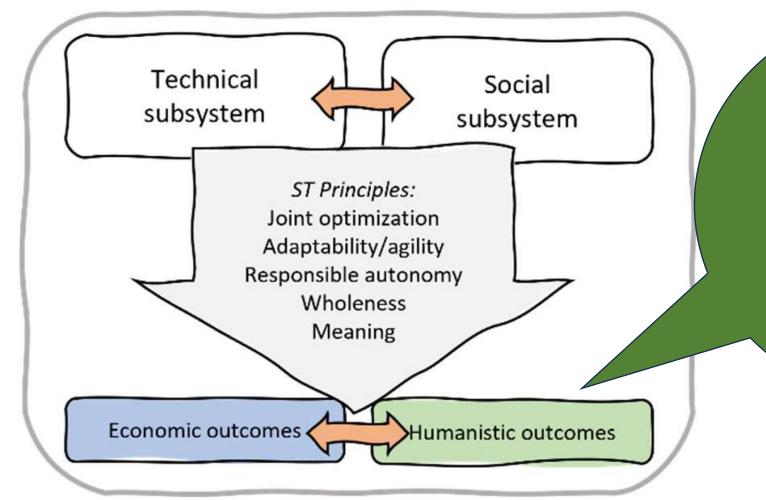
- Huge chunks of tasks are suddenly being done with GAI:
- Tasks that took 4 hours, now take 4 minutes.
- But are the quality good/reliable enough?
- Does it create extra work/new tasks on others in the organization?
- What should the worker do in those remaining 3.56 minutes?
- What other/or whoms tasks?
- What about the loss of connections and loneliness.
- + anxiety, fear of replacement, loss of job identity, loss of meaning.

# We need a people and culture focus

- This is why we need HR and responsible leaders to lean into this agenda.
- Considerate work design requires a sociotechnical perspective as a foundational way of thinking 'digital'.



## The sociotechnical perspective



Sociotechnic is a perspective that secures both productivity and wellbeing as equal objectives when enabling work with new digital technologies. Right now both well-being and productivity is in jeopardy

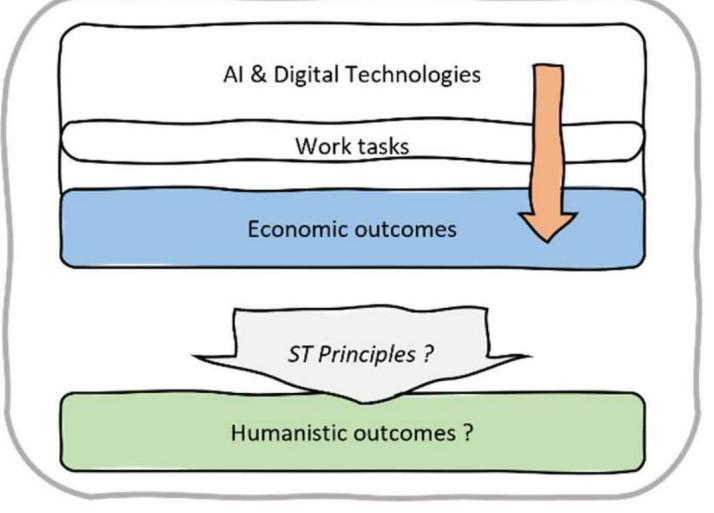
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Fischer, L.H.; Wunderlich, N.; Baskerville, R. (2023): Artificial Intelligence and Digital Work: The Sociotechnical Reversal. In: 56<sup>th</sup> Hawaii International Conference of System Science

## Table 1. Classic sociotechnical system design principles.

Principle	Explanation			
Wholeness	The work system should be conceived as a set of activities making up a functioning whole, rather that a collection of individual jobs.			
Teams	The work group should be considered more central than individual jobholders.			
Process control	Variances (problems or deviations from expectations) should be identified and handled as close to their point of origin as possible, preferably by those who can prevent them from occurring, without requiring supervisory intervention			
Self-direction	Internal regulation of the work system is preferable to external regulation of individuals by supervisors.			
Multi-skilling	The underlying design philosophy should be based on a redundancy of functions rather than on a redundancy of parts (multiskilling vs. single-skilling).			
Discretion	The discretionary component of work is as important to the success of the system as the prescribed component.			
Joint- optimization	The individual should be viewed as complementary to the machine rather than as an extension of it.			
Adaptation	The design of work should be variety increasing rather than variety decreasing, meaning that individual and organizational learning is essential to allow organizational adaptation to change.			
Meaning	At the level of the individual job in a socio-technical system, there should be for each person an optimal level of variety, learning opportunities, some scope for setting decisions that affect the outcomes of work, organizational support, a job worthy of societal recognition, and the potential for a desirable future.			
Incompletion	Since the context of the organization will continue to evolve over time, no design can be considered 'finished.'			

# A small study revealed this (Fischer et al. 2023)

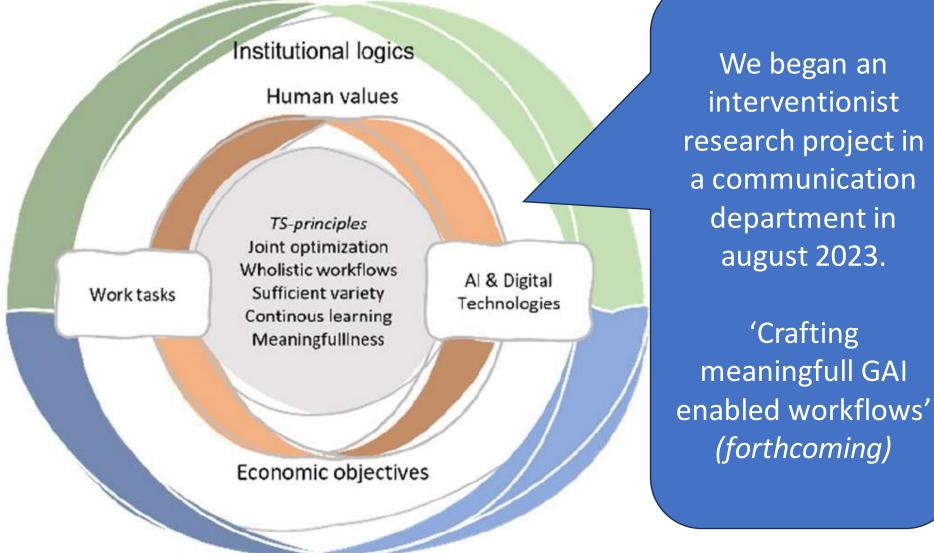


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# Instead

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Fischer, L.H.; Wunderlich, N.; Baskerville, R. (2023): Artificial Intelligence and Digital Work: The Sociotechnical Reversal. In: 56<sup>th</sup> Hawaii International Conference of System Science

# Intervention 1: Identifying workplace culture/logic

## Through group-interviews and observations

A solid and shared understanding of tasks, workflows, and central purposes.

This emphasizes the importance of everyone having a clear and common comprehension of their job responsibilities, how tasks are carried out, and the overarching goals.

Strong individual and institutional knowledge, demonstrating care and support for others; assisting and collaborating with colleagues; engaging in constant dialogue. This highlights the value of possessing both personal and organizational knowledge. It emphasizes the importance of showing care and support for colleagues, actively helping and collaborating, and maintaining open communication.

Clear in value creation and organizational "brand" and "tone-of-voice.".

This suggests the need for clarity in expressing the value generated, as well as a distinct organizational identity or brand. It emphasizes maintaining a consistent and recognizable tone-of-voice in communication.

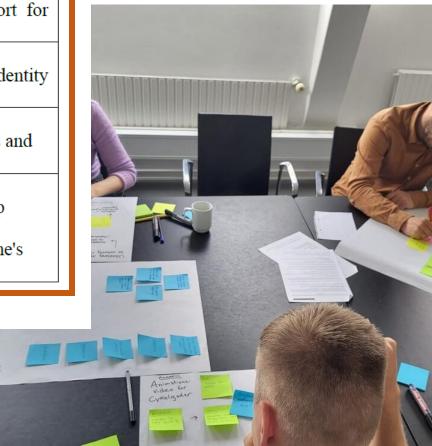
Adequate resources available to support tasks and workflows.

This underscores the importance of having sufficient resources to effectively support and carry out tasks and work processes. It implies that having the right resources is crucial for successful operations.

High ethical standards, professional pride, and a strong sense of job identity.

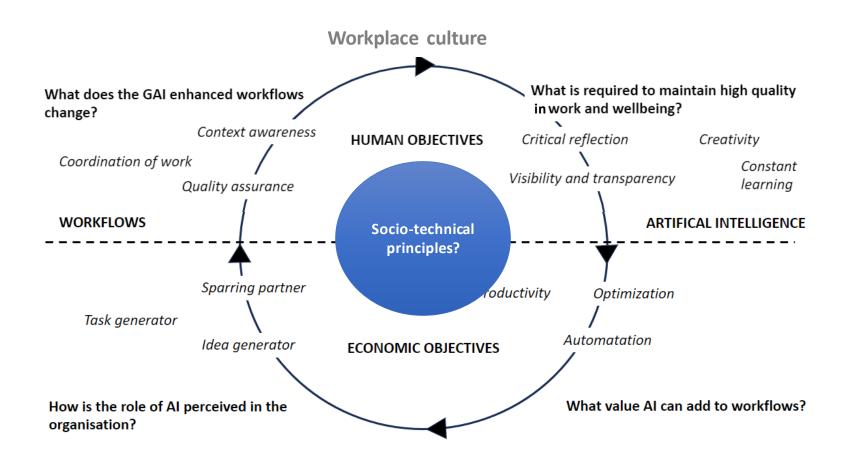
This involves maintaining high ethical norms, taking pride in one's professional work, and having a deep connection to one's job. It encourages upholding a high level of ethical behavior, feeling a sense of accomplishment and pride in one's professional achievements, and having a strong identification with one's role in the workplace.

Table 1. Workplace characteristics of the communication department.



# Intervention 2: Identifying sociotechnical principles

## From group-interviews and observations we derived the first version of the design artefact:





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Fischer et al., 2023; Fischer et al. forthcoming)

## Insights from intervention 2

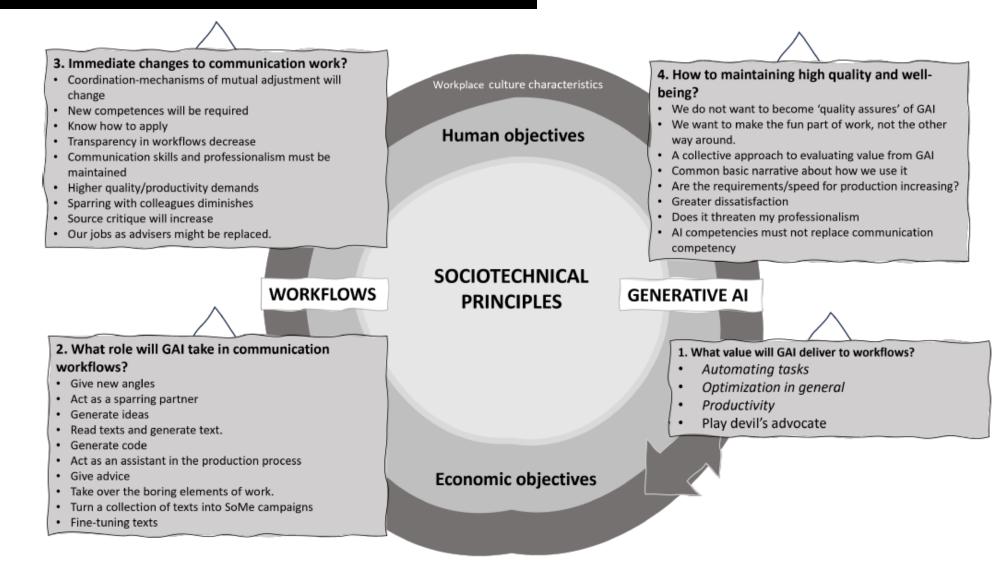
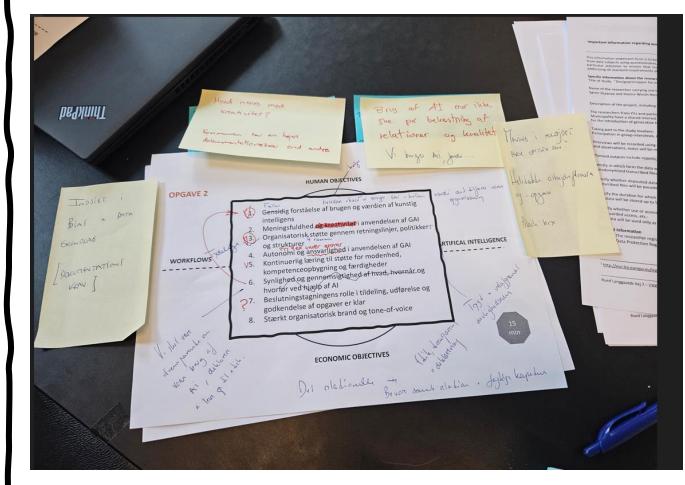


Figure 3. Insights from intervention workshop

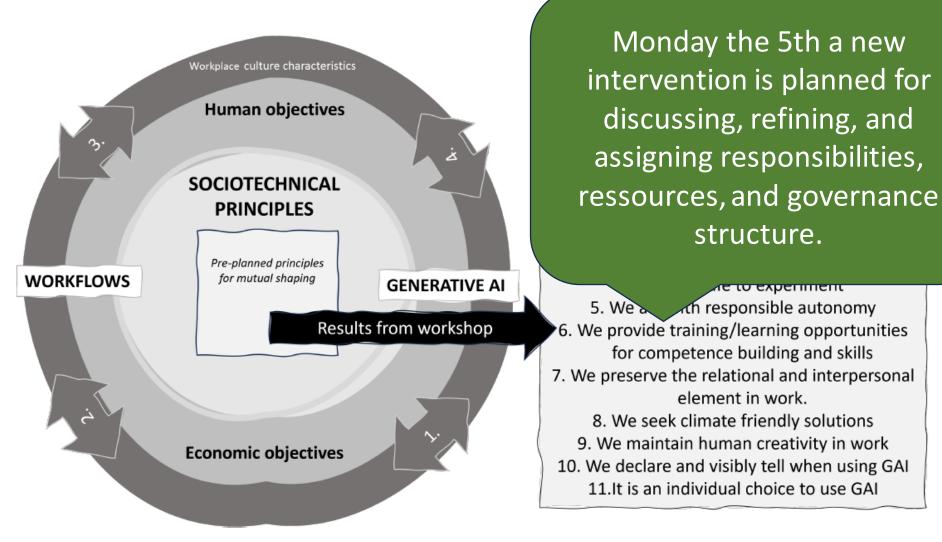
## Intervention 3

## Discuss in groups these pre-defined sociotechnical principles!

- 1. Mutual understanding of the use and value of GAI
- 2. Meaningfulness and creativity in the application of GAI
- 3. Organizational support through guidelines, policies and structures
- 4. Autonomy and accountability in the application of GAI
- 5. Continuous learning to support maturity, competence building and skills
- 6. Visibility and transparency of what, when, and why using Al
- 7. The role of AI in decision-power in assigning, executing and approving tasks is clear
- 8. Strong organizational brand and tone-of-voice.

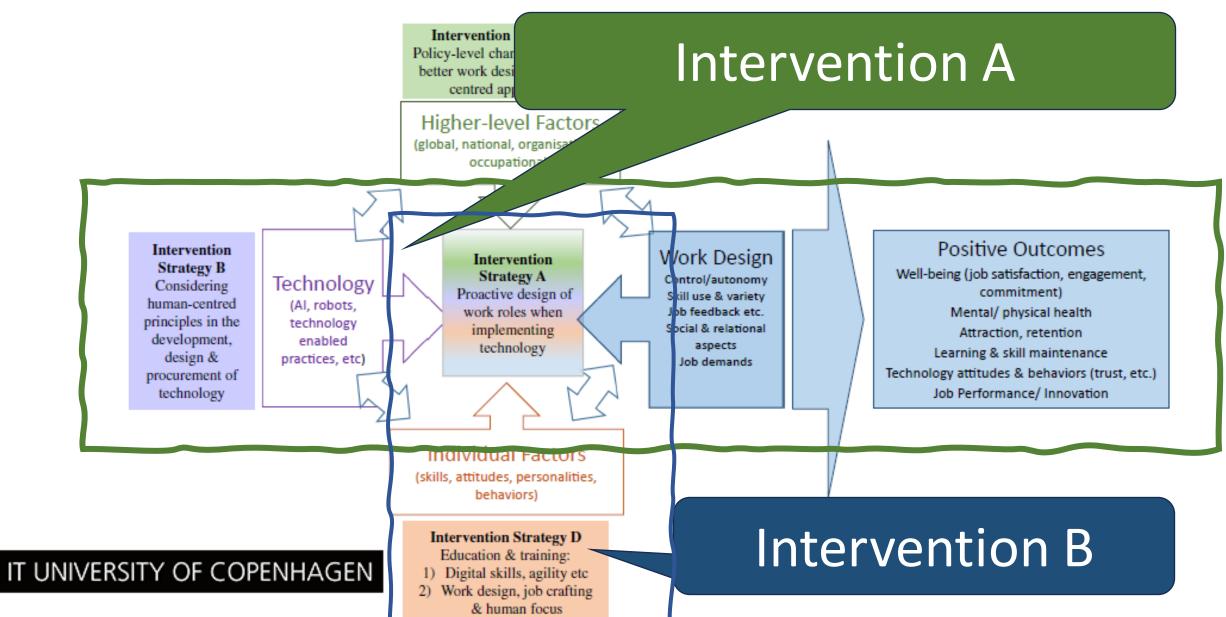


## Insights from intervention 2



IT UNIVERSITY OF COPENHAGEN<sup>d</sup> sociotechnical principles for GAI-enabled knowledge work

Parker, S. K., & Grote, G. (2020, February 13). Automation, Algorithms, and Beyond: Why Work Design Matters More Than Ever in a Digital World. *Applied Psychology*, *71*(4), 1171–1204. https://doi.org/10.1111/apps.12241



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## **Intervention B**

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# Meta-work in the age of Al

Forthcomming by Dr. Malar Hirudayaraj

Associate Professor, Department of Management, Saunders College of business

Rochester institute of technology, Rochester NY, USA.

# Who?

Who in the organization can lead or co-ordinate the meta-work?

Meta-work as managing emergent human/ AI configurations.

Why?



- The Human Resource Function is ideally suited to address the effects of the multi-level disruptions caused by AI integration
- Work, Workers, & the workplace are integral HR domains of operation
- Strategic human resource management:
  - future-oriented process of developing and implementing HR programs
  - address and solve business problems
  - directly contribute to major long-term business objectives



# **Emergent Priorities & Strategic HR Roles**

Interv. A	Emergent Priorities	Level of intervention	<b>Required Capabilities</b>	Strategic HR role
	Re-envision work	Micro (job role) and Meso	Digital Work Design (DWD)	Strategic partner
Interv. B	Re-configure jobs	(process/ function) levels		Employee advocate
	Rethink workforce	<b>Meso</b> (team/ functional) and	Structural Digital Work (SDW)	Employee advocate
	Redesign workplace/ work systems	Macro (organizational) levels		Change agent

## Imminent shifts in HR...

**New Framing:** From Digitalization to digital disruption & digital transformation

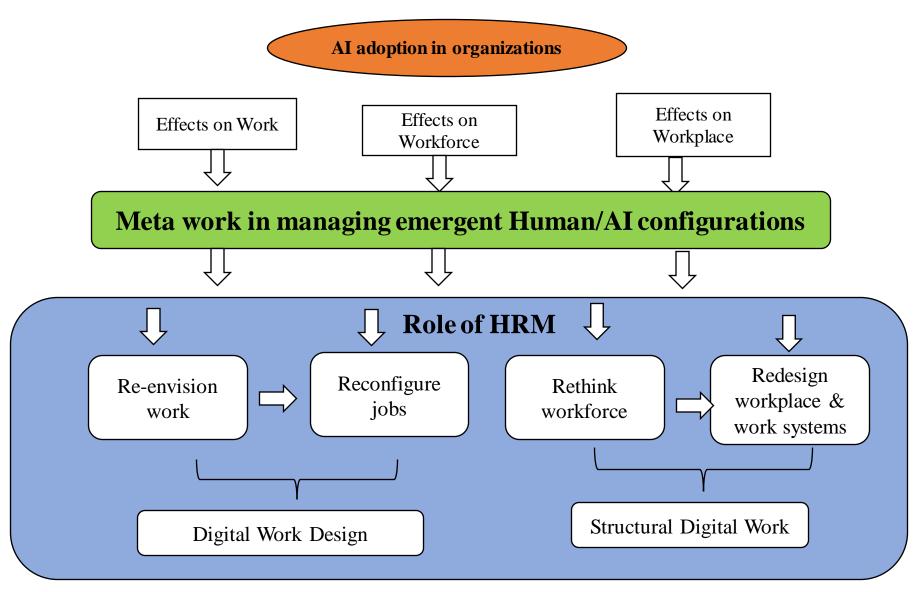
From Transactional/Operational HR activities to Transformational/Strategic activities

## New Focus: From AI for HR to HR for AI

Al for HR: Focus on utilizing Al tools in HR activities such as recruitment, workforce planning, training, and performance management

HR for AI: HR as a key strategic player and driver in the process of embedding AI more widely in the organization and coordinating the meta-work

## HR for AI Framework



Forthcomming by Dr. Malar Hirudayaraj, Associate Professor, Department of Management, Saunders College of business, Rochester institute of technology, Rochester NY, USA.

# Summing up...

- Increasing prevalence of AI in the workplace
- Integration of AI causes multi-level changes in organization
- Multi-level changes: Work, Workforce, and Workplace/Work systems
- Socio-technical perspective is needed
- Interventions on many levels are needed
- Capabilities new digital work design & structural digital design
- Emergence of meta-work
- HR has a critical and strategic role to play in coordinating the metawork

# Questions??



## Thank you